

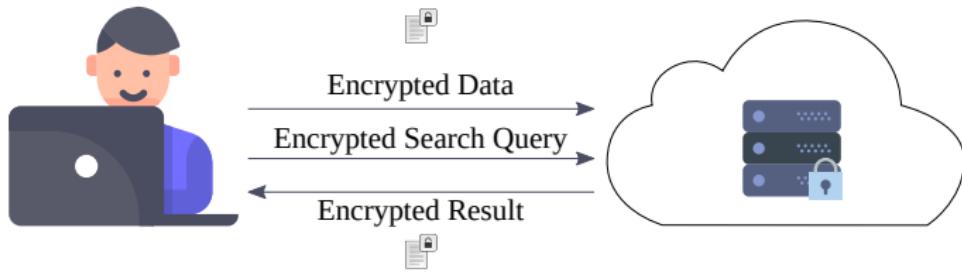
SGX IR

Secure Information Retrieval with Trusted Processors

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Problem - Secure Cloud based Information Retrieval



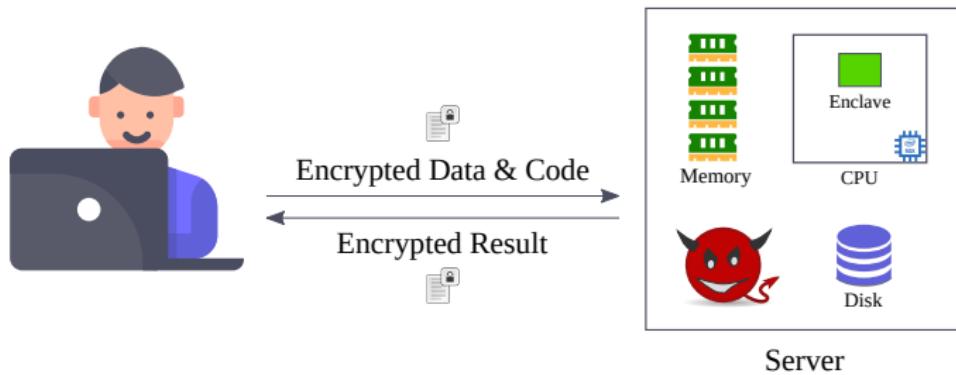
Build a secure information retrieval system

- ▶ User stores encrypted files in cloud server
- ▶ Perform selective retrieval

Build Block - Intel SGX

- ▶ We use **Intel SGX** - Software Guard Extensions
- ▶ SGX is new Intel instruction set
- ▶ Allows us to create secure compartment inside *processor*, called **Enclave**
- ▶ Privileged softwares, such as, OS, Hypervisor, can not *directly* observe data and computation inside enclave

Threat Model - Intel SGX



Adversary can control hypervisor, OS, memory, disk of the server

State of The Art

- ▶ Relevant search or indexing systems that uses SGX - **HardIDX** (Fuhry et al., 2017), **Rearguard** (Sun et al., 2018), **Oblix** (Mishra et al., 2018), **Hardware-supported ORAM** (Hoang et al., 2019)
- ▶ These works mainly focus on building efficient data structures for searching using SGX
- ▶ Assume inverted index is built and/or build the index in client
- ▶ Did not look into ranked retrieval

Challenges - Access Pattern Leakage

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- ▶ Adversary can observe memory accesses in SGX
- ▶ Memory access reveals about encrypted data (Islam, Kuzu, and Kantarcioglu, 2012; Naveed, Kamara, and Wright, 2015)

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Solution

- ▶ **Data Obliviousness** - we build custom data oblivious indexing algorithms

Data Obliviousness - Oblivious Select

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```
obliviousSelect(a, b, x, y):  
    ...  
    mov %[x], %%eax  
    mov %[y], %%ebx  
    xor %%eax, %%ebx  
  
    ...  
    mov %[a], %%ecx  
    mov %[b], %%edx  
    cmovz %%ecx, %%edx  
  
    ...  
    mov %%edx, %[out]
```

Challenge - Memory Constraint

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- ▶ SGX (v1) only 90MB enclave

Challenge - Memory Constraint

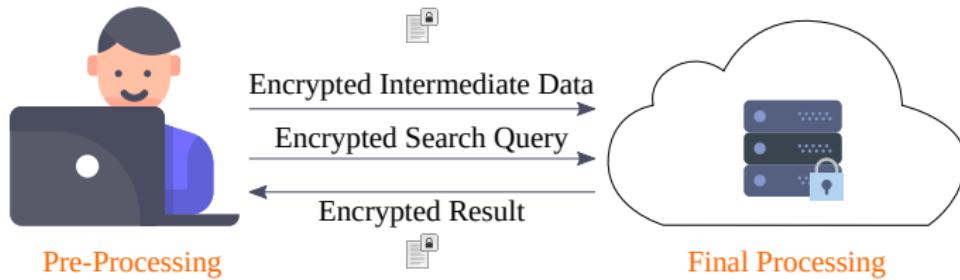
Challenge: Memory Constraint

- ▶ SGX (v1) only 90MB enclave

Solution

- ▶ **Blocking** - Break large data into small blocks
- ▶ We utilize SGXBigMatrix (Shaon et al., 2017) primitives
- ▶ BigMatrix handles the complexity of data blocking

Objectives - Summary



- ▶ Very **low** client side processing
- ▶ Build index securely **in the cloud** using SGX
- ▶ Build **data oblivious** algorithms
- ▶ Support **ranked retrieval**

SGX IR - Document and Query Types

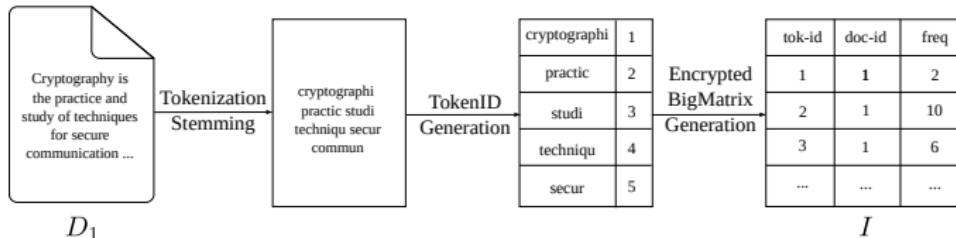
- ▶ **Text Data**

- ▶ Ranked document retrieval using TF-IDF (Token Frequency and Inverse Document Frequency)

- ▶ **Image Data**

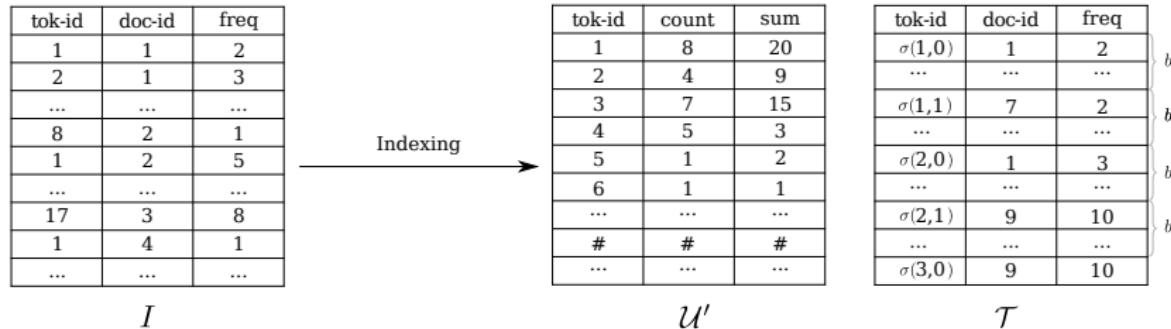
- ▶ Face recognition using Eigenface

Text Pre-Processing - Client



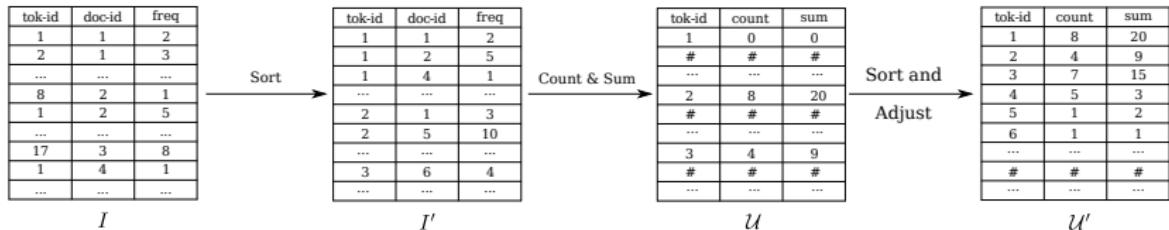
- We **tokenize** and **stem** the input text files
- We build a matrix I with *token_id*, *document_id*, and *frequency* columns
- Finally, we encrypt I and upload
- **Single round** of read and write is required

Text Indexing - Server



- ▶ Input I , we output two matrices
- ▶ U' containing total frequencies of the tokens, for **IDF** calculation
- ▶ \mathcal{T} containing equal length blocks of token to document frequency mapping for **TF** calculation

Text Indexing - IDF - Server



- ▶ $I' \leftarrow$ **Obliviously sort** I on `token_id` column
- ▶ We generate U , to keep *count* and *sum* of frequencies
 - ▶ $c \leftarrow I'[i].token_id \neq I'[i - 1].token_id$
 - ▶ $U[i].sum \leftarrow obliviousSelect(sum, \#, 1, c)$
 - ▶ $sum \leftarrow obliviousSelect(sum, 0, 1, c) + I[i].frequency$
- ▶ Finally, we sort this matrix so that the dummy entries go to the bottom

Text Indexing - TF - Block Size Optimization

- ▶ We can read document frequency of tokens from matrix I'
- ▶ This will reveal number of documents having a specific token
- ▶ So, we split I' into equal length blocks
- ▶ We optimize block size b from *count* column of \mathcal{U}' using technique outline in (Shaon and Kantarcioğlu, 2016)
 - ▶ We assume the frequency follow Pareto distribution
 - ▶ Mathematically find the value minimize the padding

Text Indexing - TF - Padding Generation

We regenerate token id with bucket number function σ

The diagram illustrates the process of generating token IDs. On the left, a table I' contains columns for tok-id, doc-id, and freq. An arrow labeled "Regenerate TokenId" points to the right, where a table J is shown. Table J has the same columns as I' but lists regenerated token IDs ($\sigma(1,1)$, $\sigma(2,0)$, etc.) instead of the original tok-ids. Brackets on the right side of table J group rows by bucket number, with labels b , $\mathcal{U}'[1].count \% b$, b , $\mathcal{U}'[2].count \% b$, and $\mathcal{U}'[3].count \% b$.

tok-id	doc-id	freq
1	1	2
1	2	5
1	4	1
...
2	1	3
2	5	10
...
3	6	4
...

I'

tok-id	doc-id	freq
$\sigma(1,0)$	1	2
...
$\sigma(1,1)$	7	2
...
$\sigma(2,0)$	1	3
...
$\sigma(2,1)$	9	10
...
$\sigma(3,0)$	9	10

J

We generate padding

The diagram shows the generation of padding rows. On the left, a table \mathcal{U}' contains columns for tok-id, count, and sum. An arrow labeled "Generate Padding Rows" points to the right, where a table X is shown. Table X has the same columns as \mathcal{U}' but includes padding rows represented by "#". Brackets on the right side of table X group rows by padding count, with labels $b - \mathcal{U}'[1].count \% b$, $\mathcal{U}'[1].count \% b$, $b - \mathcal{U}'[2].count \% b$, and $\mathcal{U}'[2].count \% b$.

tok-id	count	sum
1	8	20
2	4	9
3	7	15
4	5	3
5	1	2
6	1	1
...
#	#	#
...

\mathcal{U}'

tok-id	doc-id	freq
$\sigma(1,1)$	#	#
...
#	#	#
...
$\sigma(2,1)$	#	#
...
#	#	#
...
$\sigma(3,1)$	#	#

X

Finally we merge and sort X and J to get the output \mathcal{T} matrix.

TF - IDF Calculation

- On \mathcal{T} we run **term frequency** functions - (log normalization)

$$1 + \log(tf_{t,d})$$

- On \mathcal{U}' we run **document** frequency functions, such as, IDF

$$\log \frac{N}{df_t}$$

- Query result we use \mathcal{T} for TF and \mathcal{U}' for IDF

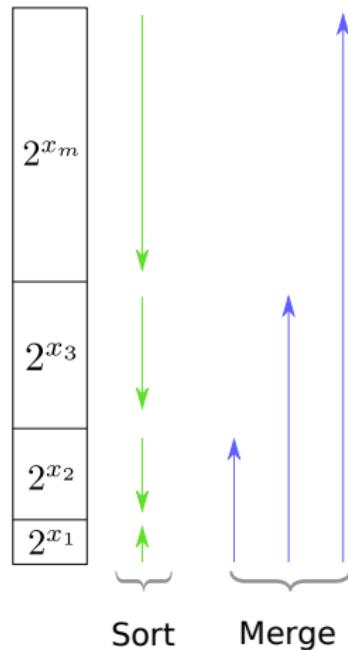
Bitonic Sorting of Arbitrary Input Size

- ▶ Sorting is one of the most frequently used operations
- ▶ We use **arbitrary length** Bitonic sort version (Lang, 1998)
- ▶ However, existing definition is recursive
- ▶ Not suitable for memory constrained environments like SGX
- ▶ So, we propose a **non-recursive** algorithm **without** using stack

Bitonic Sort Non Recursive Algorithm - Concept

Concept

- ▶ We can express a number as $N = 2^{x_m} + \dots + 2^{x_3} + 2^{x_2} + 2^{x_1}$
- ▶ Merge network can sort a descending and an ascending block into ascending order block
- ▶ We sort then merge from smallest to biggest block



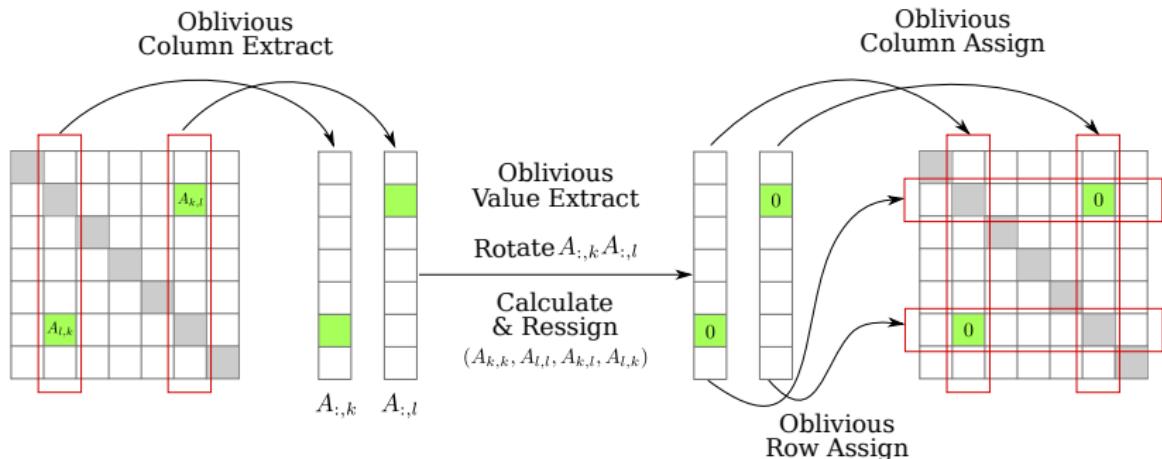
Bitonic Sort Non Recursive Algorithm

```
1: for  $d = 0$  to  $\lceil \log_2(N) \rceil$  do
2:   if  $((N >> d) \& 1) \neq 0$  then
3:      $start \leftarrow (-1 << (d + 1)) \& N$ 
4:      $size \leftarrow 1 << d$ 
5:      $dir \leftarrow (size \& N \& -N) \neq 0$ 
6:     bitonicSort2K(start, size, dir)
7:     if  $!dir$  then
8:       bitonicMerge(start, N - start, 1)
9:     end if
10:   end if
11: end for
```

Face recognition indexing

- We adopt **EigenFace**
- Pre-processing and matching face are simple matrix operations
- Core problem to solve **obviously** is eigenvector calculation
- We adopt **Jacobi** method of eigenvector calculation

Eigenvector calculation - Jacobi method



We find the max off-diagonal element at $A_{k,l}$, then rotate column k and l . Repeat until A becomes diagonal. The diagonal values are eigenvalues.

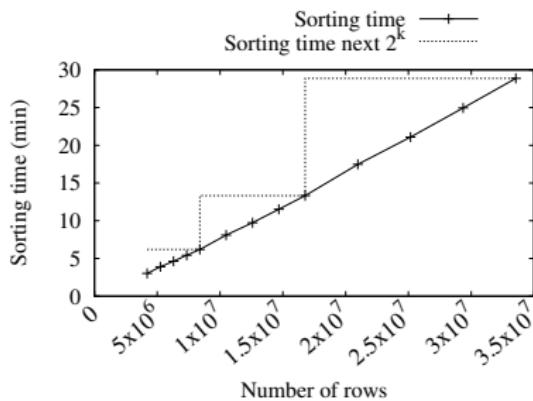
Experimental Evaluations

We implemented a prototype using Intel SGX SDK 2.6 for Linux

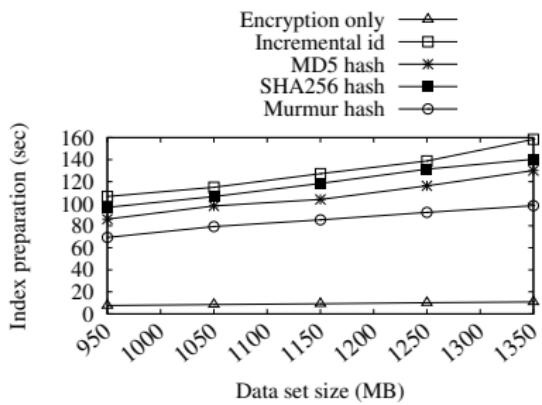
Setup

- ▶ **Processor** Intel Xeon E3-1270
- ▶ **Memory** 64GB
- ▶ **OS** Ubuntu 18.04
- ▶ **SGX SDK Version** 2.6 for Linux

Experimental Results - Bitonic Sort and Text Indexing

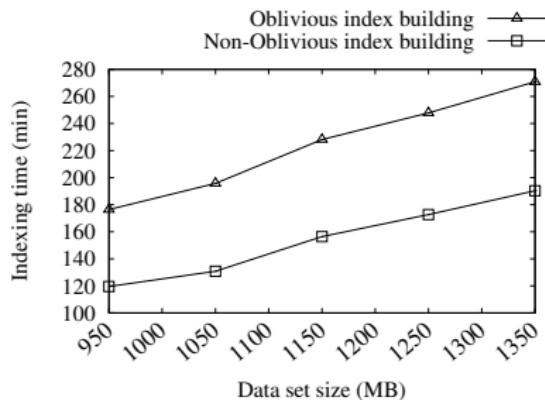


Bitonic sort

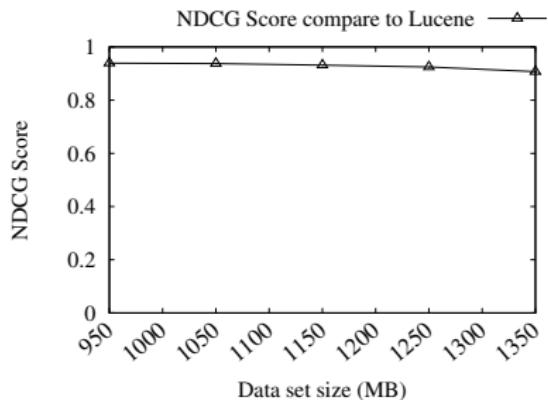


Client end processing cost on Enron Dataset

Experimental Results - Text Indexing

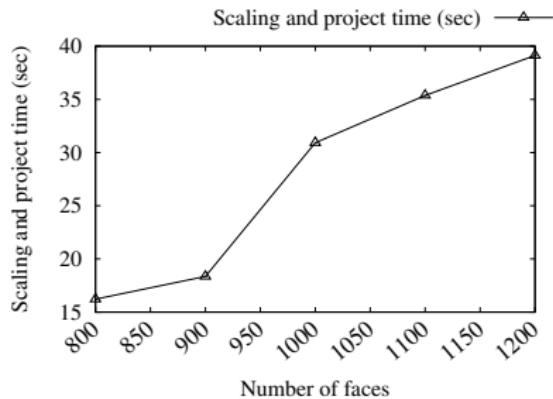


SGX index processing on Enron Dataset

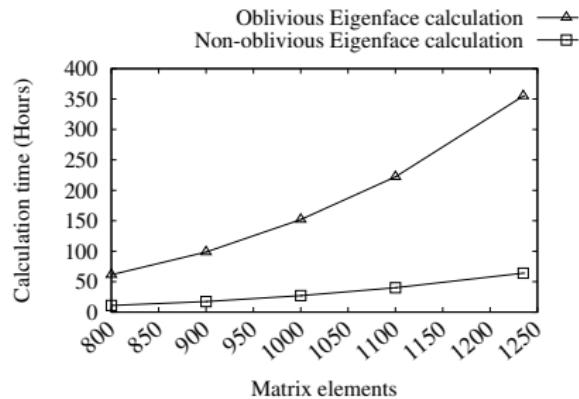


NDCG results compare to Apache Lucene on Enron Dataset

Experimental Result - Eigenvector Calculation



Pre-processing overhead



Eigenvector calculation time

Thank you

Questions / Comments

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- ▶ Murat Kantarcioglu - muratk@utdallas.edu

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